RAJANUAR OKY GIONO

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Surabaya, Indonesia

Cum Laude graduate in Multimedia Engineering Technology from PENS, recognized as Best Graduate with a 3.88/4.00 GPA. Broadcasting enthusiast with experience in 40+ online, offline, and hybrid events. Skilled in broadcast operations, camera operation, video switching, vMix, and OBS Studio. Interested in Broadcasting, Live Streaming, and Audiovisual Production.

Pendidikan

Bachelor of Computer Engineering | Multimedia Engineering Technology Aug 2022 - Aug 2026

Politeknik Elektronika Negeri Surabaya, 3.88/3.66

- Graduated Cum Laude and ranked 1st in class with a GPS of 3.83/4.00 in Semester 2.
- Developed an XR climate change storytelling project, contributing to a national research consortium, a simple patent application, and a paper presented at IES 2026 & ICAST 2026.

Pengalaman Kerja

Founder & Broadcast Technical Lead Jan 2023 - Sekarang

Terima Creative

- Planned technical requirements for 25+ online, offline, and hybrid events and prepared 15+ production budgets (RAB) valued at up to IDR 30 million, ensuring production readiness and cost efficiency.
- Operated broadcast systems using vMix, OBS Studio, Resolume, video switchers, and CG, managing up to 5 cameras, 10+ video inputs, 3 YouTube channels, and 5 simultaneous streams, including LED screen and videotron outputs.
- Led technical and production operations for 30+ events, coordinating 4–15 crew members across multicamera production, live streaming, audio operation, and event broadcasting.

RnD & Production Team Intern Jan 2025 - Jan 2026

PT Adhi Daya Digital Sejahtera (FiveStar Studio)

- Developed 8 AI research and implementation projects using ComfyUI workflows, RVC Voice Cloning, and 5+ AI APIs/models, including a real-time AI Photobooth.
- Built an interactive Pepper's Ghost hologram system integrating Whisper STT, Qwen LLM, and Unity Lipsync, and developed an internal AI Tools web platform with 5+ features.
- Produced audiovisual content, including editing for Isekai Podcast on Dens.TV, video switching for a podcast series with 10+ episodes, and post-production and sound effects for CBN Fiber's 3D mascot rebranding video.

Broadcast Crew Jan 2025 - Jun 2025

PT Airputih Abhimantra Media (Airputih Production)

- Produced 2 motion graphics videos for Pertamina Nusantara Regas 3D Bumper and MMA Sabuk Emas Kasal 2025 Opening Bumper.
- Supported 4 major corporate projects as a technical operator and crew, including BCA Prioritas Hero United, Mandiri Best Employee, BNI Java Jazz Festival 2025, and Pertamina. Also served as a cameraman for Pertamina Nusantara Regas Town Hall Meeting.
- Served as Broadcast Crew and Computer Graphics (CG) Operator for Ragnarok Mobile Championship Indonesia S1, covering 14 matches in a single production day, and edited the after-event video.

Organizational Experience

Leader Mar 2023 - Dec 2024

Multimedia Engineering Technology Media Management Team (3MT)

- Led 25 members across 6 divisions, coordinating efforts to ensure smooth operations and effective collaboration
- Managed media production and support for 10 study program events, overseeing workflow and communication between all divisions

Program Director Feb 2023 - Apr 2023

TRM Ramadhan 1444 H

- Directed 5 segments TRM Sahur, TRM Buka, TRM Berbagi, TRM Takbiran, and TRM Lebaran and managed a 20-member team.
- Managed streaming for 8 TRM Sahur episodes (3h 20m 45s, 2,752 viewers) and 7 TRM Buka episodes (1h 30m 04s, 1,244 viewers).

Skills, Tools & Certification

- **Skills**: Broadcasting & Live Streaming, Signal Routing & Technical Setup, Audiovisual Production, Technical Team Coordination, Multistreaming, Video Switching, Audio Operation, Computer Graphics (CG), Camera Operation, Production Planning & Budgeting.
- **Tools**: vMix, OBS Studio, Resolume Arena, Unity, Unreal Engine, Aximmetry, Touch Designer
- **Certifications**: BNSP Junior Graphic Designer (2025), Virtual Production with Unreal Engine - Fivestar Studio (2024)